



Yuta Kobori

Visual Development | Illustrator

CONTACT

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LinkedIn

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Portfolio

artstation.com/yutakobori

KEY SKILLS

Technical Tools

Photoshop, Illustrator, Procreate, Heavypaint, Rebelle 7, Blender, Maya

Visual Development

Environment/prop design, light/color, UI, traditional art (oil, gouache, pastel)

Languages

English and Japanese

Interpersonal

Task management, clear communication, highly organized, critical thinker

ADDITIONAL EXPERIENCE

Cafe Attendant

Sodexo (2022-2024)

SUMMARY

Visual development artist with expertise in creating prop and environment designs that captivate audiences and reinforce narratives, supported by a background in woodcraft and traditional painting. Passionate about capturing light and color through plein air painting and designing with exaggerated shapes to enhance storytelling. A collaborative team player with experience in the production pipeline.

EXPERIENCE

Visual Development Master's Thesis Little Italy

- Created the visual development for a project set in the North Beach neighborhood of San Francisco. Designed five characters, including three primary characters and villains.
- Research 1960s architecture, police uniforms and features of films created in the period for historical and stylistic accuracy.
- Develop character expressions, turnarounds, environments, props and lighting using Procreate, Photoshop, Heavypaint and Rebelle 7.

Visual Development Collaborative Workshop

- Worked independently in a 12-week workshop hand in hand with instructors on an AR/VR game for Jeep and Maserati.
- Created key moment paintings and designed UI/UX for play menu and in-game screens.
- Explored lighting, weather environments, and design possibilities. Contributed to lighting, color, environment and prop design, and VFX.

Freelance artist

- Created graphic design for a project with AIESEC

EDUCATION

Master of Fine Arts in Visual Development

Academy of Art University, San Francisco, California USA (2025)

Bachelor of Arts in Industrial, Interior and Craft Design

Musashino Art University, Kodaira, Japan (2022)